

Multimedia: Media Arts

Media Arts

The Australian Curriculum: Media Arts involves using digital multimedia to create representations of the world and tell stories using formats such as television, film, video, newspapers, radio, games, and mobile media.

In Media Arts students study, design, create and distribute multimedia works. They learn to engage with communications technologies and cross-disciplinary art forms to design, produce, distribute and interact with a range of print, audio, screen-based or hybrid artworks and explore, view, analyse and participate in media culture from a range of viewpoints and contexts. They learn to be critically aware of ways that the media are culturally used and negotiated, and the factors which shape contemporary communication through media technologies and globally networked communications.

Multimedia dimensions

Media Arts - Years 9 and 10

Exploring ideas and improvising with ways to represent ideas

- Experiment with ideas and stories that manipulate media conventions and genres to construct new and alternative points of view through images, sounds and text (ACAMAM073)

Manipulating and applying the elements/concepts with intent

- Manipulate media representations to identify and examine social and cultural values and beliefs, including those of Aboriginal and Torres Strait Islander Peoples (ACAMAM074)

Developing and refining understanding of skills and techniques

- Develop and refine media production skills to integrate and shape the technical and symbolic elements in images, sounds and text for a specific purpose, meaning and style (ACAMAM075)

Structuring and organising ideas into form

- Plan and design media artworks for a range of purposes that challenge the expectations of specific audiences by particular use of production processes (ACAMAM076)

Sharing artworks through performance, presentation or display

- Produce and distribute media artworks for a range of community and institutional contexts and consider social, ethical and regulatory issues (ACAMAM077)

Analysing and reflecting upon intentions

- Evaluate how technical and symbolic elements are manipulated in media artworks to create and challenge representations framed by media conventions, social beliefs and values for a range of audiences (ACAMAM078)

Responding to and interpreting artworks

- Analyse a range of media artworks from contemporary and past times to explore differing viewpoints and enrich their media arts making, starting with Australian media artworks, including media artworks of Aboriginal and Torres Strait Islander Peoples, and international media artworks (ACAMAM079)